

The Oak Harbor Reporter

Your Local Source of News From Around Town and Across Everett

Pasha Doria, Tollscir, Tyrant, Coward

Over a year ago, we at the Oak Harbor Reporter said that we would keep up coverage of the situation in Tarves. We did not keep that up. In some way, we failed the community of Oak Harbor and our readers. In truth, our lead journalist and editor Yorick was assassinated by someone working for the Tollscir. It seems that Pasha has no interest in the truth of what's going on in Tarves to come to light. She did not have the decency to be a true Kalmak and face Yorick herself. She sent an assassin, whose movements were tracked back to her by some locals of Oak Harbor.

Pasha Doria is a wannabe tyrant, using natural disasters and the mere existence of the Kestrel to fuel her mad grab for power. She has anyone who speaks out against her killed to the best of her ability. Citizens of Tarves live in fear of her, and the Moganite Clan was wrong to let her rise to power. Her continued reign as Tollscir is a blight upon all it means to be Kalmak. We know she is currently employing a network of Seers to find anyone who opposes her rule to remove them.

Readers, whether you are from Juldan or Oak Harbor, know that she has no intention of stopping her reign of terror. She uses fear to continue to climb on the backs of her citizens. We urge the Davenstern to take action against a Tyrant, to be the good people they claim to be. We urge the Orsgul Clan to cut all ties to this Tyrant and put pressure on the Moganite Clan to stand against her. And I, Yorick Von Walfen of Clan Orsgul, Emissary of Vigor and Factor of the Heart of Fire issue this challenge to our dearest reader, Pasha Doria. Next time you come for my head, you better not miss and you better make sure I cannot come back to continue to stand against you. For I stand on the side of justice, and you stand on the side of chains. Feel free to point your Seers my way, I'm publishing my actions against you already. As for the Oak Harbor Reporter, it will continue to stand for truth and giving the people a voice.



A Young Ieldra's Political Statement towards the Tollscin
of Tarves.

The Opening of the Burrows

It is always a treat to get to see a town grow. Oak Harbor got to officially welcome several new citizens from the Zaffiro and the Hurzicht into our lovely town with a new district to support them. This district, known as the Burrows, was a joint effort between the Town Council, the Zaffiro and the Hurzicht who were moving in. While it does include many buildings that had been quickly constructed during the Conclave, several new buildings have been constructed as well, to make the district feel more at home for its residents.

It seemed like an occasion the whole town turned out for, with many joining in the construction of these buildings and the anchoring of this new district to the town. One small problem came up during this effort, and that was an attack of Feldgeisters. The seemingly more present corn husk spirits attacked en mass, and were repelled by the Militia, the Nightshade Eclipse Kith, the HoA, and other organizations in town. The HoA proved to be a remarkable asset in this battle, with many of the members having had much experience in dealing with these creatures on behalf of their patron, Shrub Grandmother.

We here at the Oak Harbor Reporter suspect that its not the end of these beasts, and know of several ongoing investigations to deal with the nuisance they cause, as well as recover those lost to them.

Even still, we welcome the newest members of our community and hope they have a wonderful time here.

Unfortunate Destruction Yields Fascinating Finds

The damage the fungus *Dyscordia* has done to the Witchwood is immeasurable. It is a disaster that I wish had not happened and yet! For those brave enough to explore the areas sucked dry of anything that might provide life, there are many mysteries to be uncovered! Several sections are effectively leveled and others have had great caverns form in the ground. The desiccated ground is easy to dig through. Already, my team and I have uncovered a long lost explorer's waypoint, several strange and massive statues and a structure at the base of a previously unknown cavern. The last we have not yet been able to get down to. Should you make any discoveries, please do reach out and we will see if we can assist!

Article Written by Zoraida Candella

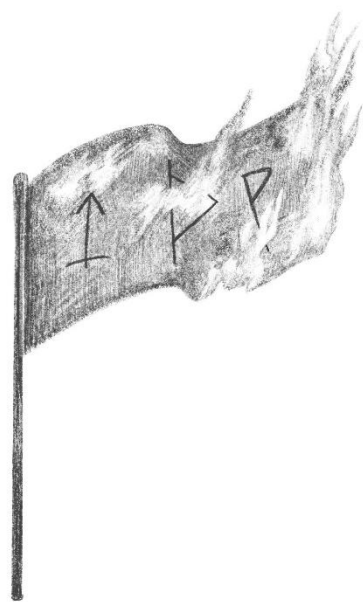
Hedgehog Report 2- The Discordia Mess.



Hello again Oak Harbor. For those who stayed safely in their homes at the end of spring, you might have noticed the fungal situation has reached a hopefully better state. I know I find my morning walks with the prickle to be far less likely to run into some *Hypheae*. Truth be told I only saw one part of the battle that has led to this outcome.

Coming into this incident we had two sets of fungal forces. Mycordia, an entity created long ago by the Gatekeepers of Euren, Firmament, Vigor, Umbra, and Reverie. Their task was to consume things that came in from other realms, as a defensive mycelial network for Euren. Discordia, a piece of Mycordia that had been disconnected from her while digesting a large voidic thing. They were created when the White Forest Trading Company did a large ritual to move where Oak Harbor was in the Witchwood. They were the black mold and hyphae that had been devastating the Witchwood. A plan was put together by Amos to merge them and end the conflict.

So, delving into the Mycodia tendrils were *Χαίταε*, Zeuvi, Yorick, Vennick and Vandriel. They were to go in and begin to work on the ritual from that end. It became evident quickly, that despite Discordia's willingness to participate in the ritual, combat with their tendrils was inevitable. To make matters worse for these brave souls, Zeuvi and Vennick were needed further in the Mycelium for the ritual, leaving *Χαίταε*, Yorick and Vandriel on their own. Thankfully, aid was to arrive for them in the form of Kellis and Mar, two local Velliar Guardians. As I peeked out from the bag Yorick kept the Prickle safe in, to watch and record



The Burning of Pasha Doria's Ideals by Maeb

the goings on I saw many impressive feats. Kellis frequently held off the larger of the tendrils, while Yorick and Mar created a wall of fire from which the other tendrils feared to pass. Vandriel moved around, carefully keeping the whole group alive, and were it not for their efforts I fear they would have fallen.

There was one moment, where a larger tendril struck Kellis unconscious, that I found myself flying through the air. Yorick had leapt over a chasm to face down the large tendril on his own in order to buy time for Vandriel to rescue Kellis. But, dear reader, he was not alone, for Vaidiae decided to show off why they are a feared Peleset Captain, leaping the gap and calling on their weaver magic to put the Tendril to sleep. Then, the singing began. Amos popped around a corner and handed the group some songs to sing as part of the ritual. The Mycordia side began to sing loudly, and the small group battling Discodia’s tendrils began to sing as best they could to match while fighting off non stop waves of not-so-fungi. Reader, I tell you I believe they were the louder side despite their limited number in the end.

And that was it. We never got to see the ritual, though Amos, Zeuvi and Vennick surely did. What’s next to investigate? Well, I hear the Fae are after someone in town who stole a Bellumite Falcon. Find out more next edition of the Oak Harbor Reporter.Article written by Humphrey the Exemplum Hedgehog Journalist, transcribed by Editor Yorick.

The Industrious Badgerworm

The recent destruction within the Witchwood has yielded a fascinating view of the underground life of the Badgerworm. Rarely seen outside the Witchwood or, honestly, by the casual observer in the Witchwood, the Badgerworm lives in large communities in burrows or setts that can be several miles long. The Badgerworm, also known as the Blustermintth, is a powerful digger and omnivore. It forms strong family bonds and kits raised in a sett generally live there for much or all of their life. The recent collapse allowed my team to view the complex arrangement of chambers for sleep, storing food, and several purposes we were unable to ascertain.

Article Written by Docent Efigenia Tuen Nirai

A Stabbey Bitey Man For Good?

Citizens of Oak Harbor might remember the dread of Stabbey Bitey Man, the uncertainty that came with wandering the night while he was still at large. The Oak Harbor Reporter can now report that this individual has been repurposed for the betterment of Oak Harbor. As many citizens are aware, we have had a bandit problem for quite some time. Stabbey Biteyman let a small crew of merchants, songsmiths, and generally friendly faces out into the woods, having received a lead on bandit activity in the region.

Our reporter who went out with this crew reports that they engaged in an elaborate plan to look as harmless as possible to draw out the bandits. Several skirmishes with these ne’er-do-wells took place, with the Oak Harbor contingent proving victorious time and time again. Of note however, was the warning that was given to the bandits. As Stabbey Bitey man stood over one leader, he said word should be spread that Oak Harbor belongs to Stabbey Bitey Man, and bandits will not be welcome in this town.

In the Spotlight

Name: Erris Bellweather, Knight of the Order of the Nautilus, Paragon Onieromancer of Oak Harbor

Favorite Color: Green

3rd Favorite Bird: Osprey

Erris Bellweather has made a habit of turning the impossible into reality. As a recently promoted Paragon Weaver, Erris specializes in the realm of dreams and the art of dreamcrafting. Erris hopes to expand her understanding of the intersection between herbalism and Reverie, as well as the effects of trance on the dream state.

“Very little has brought me the joy that sharing song and good food here in Oak Harbor does,” states Erris, having no shortage of admiration for the artists around her. “The talent within this small town is remarkable! It would be a much poorer place without music.” Having recently taken up Reverish Spellsgiving and with its focus on drone and repetition, Erris is currently crafting her own drone pipe and looks forward to sending its music drifting across Oak Harbor. “Through dreams all things are possible! And through art dreams are made real.”

Erris has also recently steered her talents toward the stage, being cast in Oak Harbor’s much anticipated debut of Orfeo and the M’cord Affair. This original musical production, commissioned by Orfeo di Romanza and written and directed by Tobias B. Fairweather, will surely leave audiences breathless, inspired, and forever changed by the experience. Considering him a “jam band buddy,” Erris is no stranger to the play’s writer/director and looks forward to finally taking the stage alongside such a world-famous entertainer.

So if you find yourself chasing dreams, in need of a nice cup of tea, or facing down a kraken, chart a course for Erris Bellweather! And be sure to catch her on stage in the grand debut of Orfeo and the M’cord Affair alongside her fellow cast! It’s one musical adventure you won’t want to miss!

Written by Tobias

The Completely True Adventures of Staccato D. Hedgehog

Live at the Docks! - Part 1

Tobias read it plainly in the contract. The posters all across Oak Harbor promised it. His fans demanded it. Tobias B. Fairweather's Golden Idol Tour, Live at the Docks! Seven o'clock sharp. Unfortunately, it was now six fifty-eight. With instruments in hand, Tobias and Staccato D. Hedgehog raced toward an eagerly awaiting crowd.

Fate, however, had prepared its own opening act.

Hooves thunder across the docks as terrified horses smash into the duo’s path, a wagon bursting with cargo careening behind them. Dockhands scramble for safety as barrels and crates tumble overboard in its wake.

And at the reins, no one.

Staccato and Tobias lock eyes, instantly knowing what they must do. The daring Hedgehog springs into action, heroically launching himself from Tobias's shoulder! Landing atop a spinning barrel, he races across it with peerless skill and ease. Leaping aboard the wayward wagon, he bounds across cargo that pitches beneath him like a deck in heavy seas.

Another barrel hurtles wildly toward Tobias! With a flourish of his blade, he effortlessly splits the barrel in twain, its shattered remains crashing past him as he races forward. Seizing a rope in one flawless motion, the master of song sails high above the docks. Below, Staccato leaps across the swaying cargo toward the reins.

Suddenly, a lantern shatters against the docks, sending flames racing up the ropes! Tobias releases his grip and fearlessly soars over the flames, landing beside Staccato atop the hurtling wagon. Together, they seize the reins and pull hard to port.

The horses turn, but the wagon does not.

Staccato is thrown into the air, but Tobias catches him with scarcely a moment to spare. They dive clear as the wagon barrels forward and crashes through a wooden piling in a cacophonous explosion of splintering timbers. Debris rains across the docks as the runaway wagon finally lurches to a spectacular halt.

But what’s this?

Amid the wreckage, something begins to tick...

The adventure continues! Tune in next time! Same Hedgehog! Even Greater Peril!

Written by Staccato, transcribed by Tobias

Upcoming Events

- Golden Idol Tour: The fans demand it! The sensation continues! Tobias B. Fairweather brings his world-famous Golden Idol Tour to the Tavern once again during lunch this gather! Join in, request a song, and let the melodies move you!*
- Orfeo and the M’cord Affair: Commissioned by Patron Orfeo di Romanza himself, a theatrical event unlike any other is coming to Oak Harbor! Written and directed by Tobias B. Fairweather di Romanza and featuring a spectacular cast, original songs, daring adventure, and laughs aplenty! Don’t miss the grand premiere of Orfeo and the M’cord Affair during the last fall gather!*
- The Staccato Six: Brought to you by Fairweather Entertainment, Oak Harbor’s newest musical sensation has taken the stage! Catch The Staccato Six live at the Tavern, providing music and merriment between your adventures! And remember, always tip your bards!*
- Wisteria’s Story Hour: It’s definitely happening at some place, at some time!*
- Oak Harbor Casino: Delayed last gather due to world-threatening events, the Oak Harbor Casino is proud to announce the return of its high-stakes poker game this gather! Winner takes home the Ferrani’s Iron Band of Greater Awareness! Additional prizes available based on participation! Twenty-five leaf buy-in, with up to two additional buy-ins to stay in the game! Not a poker player? The Casino has plenty of other games for those looking to test their luck! You don’t want this opportunity to pass you by! Speak with Dolan for more info! And don’t forget, every second Firsday of the week, Lyras drink free! Written by Tobias*

CALLING ALL INTREPID CONTESTANTS!

Are you full of **ZEST** for **COMPETITION**? Do you **YEARN** to **EARN** points? Will you do *anything* to appease the **MASTER of TASKS**?

Write a letter of interest to TM and seal it with red wax if you want to prove your worth, and receive a ***Prize Beyond Reckoning***.

The competition will begin in Spring.

Smithing Services!

Residents of Oak Harbor, enchant your world with the artistry of Cartus Mann, a master finesmith. Specializing

in the creation of magic-infused items, Cartus offers his craftsmanship to those seeking the extraordinary. Whether it's for adornment, protection, or utility, his work promises unparalleled quality and care.

To commission his services, please reach out via mail.

Coming Soon!

Runic offerings expanding to include magic items for the first gather of next year. Supply limited; start thinking about what you want, now. Every item custom. Contact Zeuvi Petulengro do Romanza for more details.

Guardian Coffee Press

The Guardians have kept the secret to amazing coffee and have finally made it available to Oak Harbor. VELLIAR PRESS COFFEE will be pressing fresh coffee between the eight and tenth bells on Aldersday and Willowsday for 3 leaf a mug. Sigurd's Cup of Spite is a medium roast steaming cup served black. Reverie Dream is single source coffee fresh ground with cinnamon and cardamom topped with a cloud of vanilla cold-foam. Start your day the Guardian way!

Paid for by the Velliar Guardians of Oak Harbor

Seeking Scouts, Herbalists, Druids and Calm Animal Handlers

A mob of Ampere Wallabies recently moved to a cove near Oak Harbor. Amperabies produce a milk known to help with sickness and I would like to see if I can create a cheese which will cure maladies with it. If you are interested in helping observe, learn about and capture a breeding population of Amperabies, please write me a letter. Thank you!

Paid for by Savia Rowan

Seeking Feldgeister Eliminating Specialists

The newly added neighborhood of the Burrows continues to have issues with Feldgeister, which is greatly impeding the construction and occupation of the area. The Zaffiro will pay individuals experienced with Feldgeister elimination to investigate where their nests are and eliminate them. Please write to Sei Tirnoc Drest di Zaffiro with your qualifications.

Better Living Through Alchemy

Here is a list of the most commonly requested/sold elixirs:

Combat elixirs:

Armor Repair: 15 Leaf

Awaken: 5 Leaf

Blade Venom: 5 Leaf

Necrotic Toxin(call Maim for 5 minutes): 50 Leaf

Death: 50 Leaf

*Death Shield: 25 Leaf

Flaming Weapon: 15 Leaf

*Vitality Boost: 20 Leaf

Oakskin: 5 Leaf

Umbra's Hammer (3 Spirit Strikes): 50 Leaf

*Battle Mind (2 Parries and One Slay): 50 Leaf

*Unroot: 7 Leaf

Unsilence: 20 Leaf

Oh Shit Safety Elixirs:

Repose of Peace: mkt

Purify: 10 Leaf

Circle of Protection: 20 Leaf

Sneaky and Learning:

*Conceal: mkt

*Sage: 20 Leaf

*Oracle: 25 Leaf

*Recall: mkt

*Speak with Long Dead: mkt

Dealing with Quintessence:

Metamorphosis: 40 Leaf

Refreshing Sleep: 20 Leaf

*Spell Restoration: 25 Leaf

*Warriors Renewal: 25 Leaf

*Quintessence Flux: mkt

Big Stuff:

Restore Spirit: 250 Leaf

*Cleansse Malady: 80 Leaf

Destroy Curse: 150 Leaf

Quintessence Leech: 150 Leaf

(take up to a 2 Quintessence basic ability from someone/thing)

*means out of stock and put in request for this elixir

mkt- made to order so price varies greatly

All prices are up for negotiation

Components can be exchanged in place of leaf

Ad paid for by the Alchemy Guild of Oak Harbor

Healers' Circle Call For Donations

Help the Healers' Circle help keep you from The Gatekeepers! Patching up wounds is bloody work, and volunteer-led besides: please consider donating Leaf, Herbalism components, and various (appropriately-labeled) Alchemical concoctions to your local Healers' Circle branch! We do our best to keep you in fighting shape, but even our Healing pools aren't endless. If interested in donating, please find Nem, Zelai, or Vennick to offer assistance.

As always, your donations and gratitude are greatly appreciated!

-Oak Harbor Healers' Circle

WANTED: STRONG ARMS, GENEROUS SOULS, SKILLED ARMORSMITH FOR OAK HARBOR MILITIA

Are you a martially-minded individual residing within the Oak Harbor region? Are you a Bad Enough Dude to fight, bleed, and potentially even visit The Gatekeepers for your fellows? Are you sick of having empty pockets? Just want to impress your sweetheart with your earnest bravery for a season?

Then join Oak Harbor's Militia (OHM)! We're a group of like-minded folks willing to put it all on the line so the rest of town doesn't have to. Led by our Captain Vennick Nightshade-Eclipse and his two Lieutenants, we hold Muster at the 11th pre-noon bell of Willowsday to train Skills and tactics, but be prepared to hold the spirit of common defense on other days, besides -- our work doesn't take holidays on Elmsday or Aldersday! Pay is generally 10 Leaf per Muster, with Hazard Pay doled out for damage sustained to one's Spirit in valiant defense of Oak Harbor.

Deep of pocket, but shallow of Vigor Magic? Still hoping to contribute, even if the citizen-soldier's life isn't for you? OHM accepts sponsors for regularly-attending members. Fund procurement of Alchemical supplies, weapon-and-armor augments, permanent magic items for enfranchised members, materials for all the above, and well-deserved hazard pay for the hard work of keeping your shops and homes safe from the hazards of the Witchwood and Encroaching Realms of the Great Pattern. If interested in

59th of Euren 826 becoming a sponsor, send a letter to or speak in-person with Captain Vennick.

Finally, but surely no less dear to the cause: are you a Smith specializing in augmenting and repairing armor? The OHM is seeking strong bodies full of Smithing Endurance and the knowledge to enhance defenses, especially against magical attacks. For too long have our valiant Soldiers been threatened by brutal Fireballs, entrapping Roots, bolts of Poison, and the risk of swift magical Death. Any Armorsmith (or enthusiastic Finesmith!) interested in non-combatant employment (on retained or commission basis) by OHM should speak with or send letter to Captain Vennick. Interested parties without Smithing Skills but confident in their alternatives may also apply.

STRONG ARMS, STRONGER HEARTS -- HELP DEFEND YOUR COMMUNITY TODAY!!

(This ad paid for by The Oak Harbor Militia's Dept of Recruitment and Community Outreach)

VELLIAR BARS

Five realms of energy in every bar. An all natural VOID FREE snack. Several flavors available at the Tavern Guardian table. 4L each or 3 for 10L. Velliar Bar promoter wanted to boost sales of Velliar Bars. Pays 5-10 leaf depending on volume. One FREE Velliar Bar upon hire. Three day contract; wages paid on Aldersday. See Guardian Drinn Taowood by end of breakfast on Willowsday to apply.

Sal's Mountain Mule Meanders

Got a major mission to mount a steed and meander Euren's many mountain ranges?

Sal's Mountain Mule Meanders has many magnificent packages to fulfill 'most every wish you can imagine.

Meet our merry mammals and measure out the miles as you travel the Spark Mountains from Knocklee to the mountain streams that feed the Kresa canals. Catch up on Kalmak stories as you cook by a fire, and retire to within the protection of the worthiest of of walls. Peruse the perimeter of Xiem, taking trade lessons from the finest crafters, and sparring with the swiftest swashbucklers. Catch a glimpse of treacherous Taru, where the most lofty Lothlan have their Conceits carved in stone. Finally, hurry to Honafos, visit their honored haberdashers, and catch sight of Mt. Gershwin, where hatchling stryx have been known to take flight.

Or if you prefer the more rugged northern route, tour the customary Kalmak Camp, making the locals your neighbors and friends as you navigate Knocklee, then back you'll go! Through the rain and sleet and snow of the Annherfynol Mountains, all the way to the Chwaer Valley, where you will turn south to traipse the tip of the Braud Foothills before ending in Olde Towne Tortaira, and admiring a glimpse of the Gezin Peaks to the south by the Incalos sea.

Master Marsega with a trip through the Sunset(t) Mountains. Set out from our Sabren stables, then sample Seurachs' cuisine and sing a salute to the southern skies! Learn fascinating folklore, like how there is no correct number of Ts in the name of the mountain range, according to local carefree cartographers of the Fandalee.

Make marvelous memories as you surmount the skies of Saragosa. Peer down at the ports of the Peleset from atop Patipat Peak. A day after decent, tour the markets full of magical mementoes that can be found down in Drustagnos. And don't forget to make it home for our daily delicious six o'clock dinner.

Our mules are hard workers and great pals. They're looking out for you every every inch of the way across Ohtyran. Meet just blocks from the Sarto's Albion Mansion in Monia, then travel the Rustfell Mountains. You'll trot along, towering over the woods of Tandalthas, all the way to Aloe Bluffs up on the ledges overlooking Lenmeri.

Want to wander the wine country about Celire? Don't let a low flooded bridge bring you down. Take the high road to the next town. Tour the Triad Peaks and sip the finest sparkling wines of each of Amreli, Tirapur, and Siluassa.

With Sal's Mule Meanders, you can Master every Mountain!